

Ship Reference Sheet										1. Ship Name					
2. Ship Class		3. Ship Type		4. Size Class		5. Speed		6. Propulsion		7. Crew		8. Total Mounts		9. Armor Class	
Searchlights						Damage Point Effects									
Number of Positions and Arcs of Coverage						Percent Damage									
Range (yds)						0% 25% 50% 75% 90% 100%									
1	2	3	4			Damage Points									
						Surface Speed									
Sonars (Annex H)		Active Range		Passive Range		Submerged Speed									
Name	Type	Range	Surf Ship	Sub	Torpedo										
						Embarked Aircraft and Facilities									
Guns (Annex C)		Shell Type		Short Range		Med Range		Long Range		Extreme Range		Dir Type			
Arc(bb)Mts	Name	Range	Pen	Dam/Mt	Range	Pen	Dam/Mt	Range	Pen	Dam/Mt	Range	Pen	Dam/Mt	Max Rng	
				100% vs Belt Armor		100% vs Belt Armor		70% vs Belt Armor 30% vs Deck Armor		40% vs Belt Armor 60% vs Deck Armor					
Light Battery Guns:						Light Battery Range:						Light Battery Strength:			
Antiaircraft Guns:						Antiaircraft Range:						Antiaircraft Strength:			
Anti-Submarine Warfare Systems (Annex D)										Mines					
Depth Charge Armament				Max Pattern Size:		Max Depth:		Mine Type		# of Mines Carried		Max Depth Band		Damage Points	
DC Type:				Total DCs Carried:		Damage:									
Torpedoes (Annex E)		Torpedo Type		# Torps per mt		Speed kts		Dist/Tn kyds		Range kyds		Damage Points			
Arc(bb)Mts															
Command and Control															
										Staff Carried Onboard?		Immediate Superior:			
											Yes/No				
										Visual Signals	# of Signals	W/T Types:	Range (nm)	Turn Delay	
Maneuvering Data										Flag Hoists:		Primary Set:			
Turn Type	Advance (yds)	Speed Loss per 45° turn	Acceleration (<=50% Max Spd)	Acceleration (>50% Max Spd)	Deceleration					Flashing Light:		Auxiliary Set:			
Normal										Total Signals:		Ship to Air Set:			
Hard															
Notes and Remarks															